The European Center for International Political Economy (ECIPE) is an independent and non-profit policy research think tank dedicated to trade policy and other international economic policy issues of importance to Europe. It aims to foster a “culture of evaluation” – largely lacking in Europe – so that better public awareness and understanding of complex issues in concrete situations can lead to intelligent discussion and improved policies.

Copyrights: Good or Bad for Creative Industries?
October 29, 2016

Venue: South School Building, Keio University
Address: 2-15-45 Mita, Minato-ku, Tokyo 108-8345 Japan

Introduction 10:00-10:30
- Welcome Address: Dr. Miyuki Taniguchi, Keio University.

Session 1. 10:30-11:30. General Topics of Cultural Economics
Moderator: Prof. Patrick Messerlin, ECIPE and Sciences Po Paris.
Speakers:
- Yuki Kumazoe, Keio University: Analyzing the Works of ITO JYAKUCHU from Cultural and Economic Perspectives.
- Miyuki Taniguchi, Keio University: The Relationship between Income Inequality and Cultural Consumption in Japan

Session 2. 11:30-13:00. Copyrights: Intents and Realities (Roundtable Discussion)
The issue of copyrights has been very much under debate recently within cultural industries, particularly in relation to the impact it has upon creativity. In recent years, the trend around the world has been to push ahead with legislation that seeks to enforce a stricter interpretation of copyrights law. The belief is that this will not only protect the rights of holders, but also promote greater creativity within cultural industries. However, the impact of this approach can often have negative effects on boosting creativity and enhancing cultural industries.

Participants:
- Adam Johns, Doshisha University.
- Kyuchan Kim, Korea Culture and Tourism Institute.
- Patrick Messerlin, Sciences Po Paris.
- Jimmyn Parc Sciences Po Paris and Seoul National University.
- Christopher Pokarier, Waseda University.
- Miyuki Taniguchi, Keio University.

Closing Remarks. 13:00. Christophe Pokarier (Waseda University) and Mathias Helble (Asian Development Bank Institute).

The Academy of Korean Studies (AKS)
The Academy of Korean Studies was established to revitalize the field of Korean Studies by conducting in-depth research and offering education on related subjects. AKS is also engaged in cooperation and exchange activities with academic institutions in Korea and abroad and conducts programs and projects aimed at improving the international community’s understanding of Korean culture.

Keio University
It is known as the oldest institute of higher education in Japan. Founder Fukuzawa Yukichi originally established it as a school for Western studies in 1858 in Edo (now Tokyo). It has eleven campuses in Tokyo and Kanagawa with ten faculties.

ECIPE-AKS Project: Cultural Industries in the World: Korea, the “Game Changer”
The last decade has witnessed the largely unexpected rise in the world of “Hallyu” or the “Korean Wave” of successful movies, TV dramas, and pop music. This project seeks to analyze the emergence, successes, and challenges of Hallyu within an international context, and to assess the role of Korea as a game changer in the world cultural industries. It will adopt a multidisciplinary approach centered on business economics, economics, and media, and it plans to bring together scholars and private and public decision-makers. The project aims to contribute to world cultural diversity that will result in “cultural excellence,” rather than “cultural exception.” By the same token, it wants to create or expand the desire in Europe, Korea, and East Asia to learn about each other’s present and future cultures.

This project is run by an international team consisting of five scholars (Patrick Messerlin, HwY-Chang Moon, Sébastien Miroudot, Kyuchan Kim, and Jimmyn Parc). It is funded by the Academy of Korean Studies for five years and was launched in September 2015.
Yuki KUMAZO Researcher, Keio University

Analysing the Works of Ito Jakuchu from Cultural and Economic Perspectives

The works of Ito Jakuchu (1761-1800), a prominent Japanese artist from the middle Edo period, present an interesting case on how to examine the cultural and economic value of art. In this example, one of the largest collections of his work was displayed at the Tokyo Metropolitan Museum in May 2016. This exhibition was very successful and witnessed a record number of visitors, particularly among the elderly. In respect of its cultural perspective, the works of Ito hold values in four main areas: spiritual, artistic, historic, and authentic. These elements help to explain the attraction to its audience, however there are also important economic values that need to be considered. These include: price, positive externalities, and a willingness to pay. There is a simple correlation between its cultural and economic value which can help to explain the success of the exhibition. Furthermore, the works of Ito inhabit their own qualities which help to attract a large audience.

Stephen RANGER Researcher, ECIPE

Understanding Hip Hop’s Rise to Success

Within the contemporary music industry, one of the most remarkable cases is hip hop’s early rise to success. This occurred during a period known as the golden age between the late 1980s to early 1990s. In examining the key factors that explain the rapid growth of album sales in a relatively short period of time, three core drivers can be identified: promotion, image, and loose copyrights. The last factor is one that helps to explain the high level of creativity during this period as measured by both high album sales and positive critical acclaim. In subsequent periods, hip hop faced increasingly stringent copyrights that began to have a negative impact on album sales and critical acclaim. Furthermore, the new copyrights regime begins to favour a form of rent-seeking behaviour that is not conducive toward encouraging more creative approaches within the music industry. Looking to the future, the current copyrights regime needs to exhibit more transparency and be more balanced in recognizing the interests of those that hold the copyright and emerging artists who need creative freedom.

Miyuki TANIGUCHI Researcher Associate, Keio University

The Relationship between Income Inequality and Cultural Consumption in Japan

Over the last two decades, the relative poverty rate has increased in Japan which has raised a number of issues on the level of cultural consumption and whether there is a divide between the rich and poor on this issue. In order to assess this development, it is critical to examine if there is a difference in consumption of art and culture between the rich and poor by looking at the attendance numbers of concerts since the 1990s. Using data from Ministry of Internal Affairs and Communication, the results show that growing income inequality levels can be correlated with a decline in concert attendance in Japan. These results show that the elasticity of cultural goods is notably high which can have some implications for policy approaches in the field of cultural industries.
One of the first issues to be discussed was the relationship between certain interest groups and the copyrights regime, specifically those who have a stake in maintaining the status quo. To understand this process, it was argued that one has to look at copyrights from the perspective of a political economy story.

In respect of certain key interest groups, governments are emerging as important players in copyrights as they seek to promote the idea of a “national brand,” a process very much related to soft power and public diplomacy. Of particular interest for governments is the promotion of their country’s cultural products that could hold some tangible connection with a national identity, such as food, crafts, fashion, and art. However, in seeking to extend copyrights over these items, it faces great challenges on how to enforce copyrights over complex cultural products like food recipes or clothing designs.

The discussion also considered the issue of private copy levy, currently a hot topic in Europe in relation to the tax imposed upon recordable media. The experience of Asia, specifically Japan was reflected upon in the discussion. The Japanese government utilized a similar approach in its pricing strategy for blank CDs. There were two prices, one for music CDs and one for data CDs, the data one being charged a levy despite there being little difference between the two. This effort proved to be ineffective as people always purchased the CD without levy, yet the policy persisted in Japan because of interest groups in the manufacturing of the CDs themselves.

Toward the end of the discussion, it was agreed that concerns about piracy and copyrights violation needs to be put into proper context. For example, it was mentioned that with video games, consumers often download the illegal version as a trial before they would go on to purchase the official version. Placing greater restrictions only channels consumers toward spending their money on other products.
This program will organize at least two regional seminars per year (September 2015-August 2020), alternatively in Seoul (or in East Asia) and in Brussels (or in other European cities). It organized the first international conference in Seoul, 2016 and will organize three annual international conferences until 2020. Seminars will address more focused topics than conferences. The events aim to offer opportunities to discuss business strategies and public policies among the widest range of private and public decision-makers involved in cultural industries (cinema, music, and TV) in Europe and Korea/Asia.

### Tentative schedule and topics of the events

<table>
<thead>
<tr>
<th>Classification</th>
<th>Title</th>
<th>Location</th>
<th>Time</th>
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<tbody>
<tr>
<td>International Conference 1</td>
<td>Achieving Cultural Diversity: Korea And Europe at the Crossroads?</td>
<td>In Seoul</td>
<td>2016</td>
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<tr>
<td>International Conference 2</td>
<td>Cultural Industry as a Business and Economics</td>
<td>In Brussels</td>
<td>2017</td>
</tr>
<tr>
<td>International Conference 3</td>
<td>Lessons from Korea for Europe in Cultural Policies</td>
<td>In Europe</td>
<td>2018</td>
</tr>
<tr>
<td>International Conference 4</td>
<td>Korea, a Game Changer in the Cultural Industry</td>
<td>In Seoul</td>
<td>2019</td>
</tr>
<tr>
<td>Seminar 1</td>
<td>Launching Seminar: Cultural Industries: Pivoting to Asia?</td>
<td>In Europe (Brussels)</td>
<td>2015 2/2</td>
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<tr>
<td>Seminar 2</td>
<td>Current Status of Asian Cultural Industries</td>
<td>In Asia (Seoul)</td>
<td>2016 1/2</td>
</tr>
<tr>
<td>Seminar 3</td>
<td>Broadcasting Services: Challenges in Europe and Asia</td>
<td>In Europe (Paris)</td>
<td>2016 2/2</td>
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<tr>
<td>Seminar 4</td>
<td>Asian Cinema Policies</td>
<td>In Asia (Hong Kong)</td>
<td>2017 1/2</td>
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<td>Seminar 5</td>
<td>European Cinema Policies: Preliminary Lesson from Korea</td>
<td>In Europe (Stockholm)</td>
<td>2017 2/2</td>
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<td>Seminar 6</td>
<td>K-pop vs. J-pop</td>
<td>In Asia (Seoul)</td>
<td>2018 1/2</td>
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<td>Seminar 7</td>
<td>Common Challenges of European and Asian Pop Music</td>
<td>In Europe (London)</td>
<td>2018 2/2</td>
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<td>Seminar 8</td>
<td>Work Progress Evaluation 1</td>
<td>In Asia (Seoul)</td>
<td>2019 1/2</td>
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<tr>
<td>Seminar 9</td>
<td>Final Assessment and Further Studies 1</td>
<td>In Europe (Brussels)</td>
<td>2019 2/2</td>
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<tr>
<td>Seminar 10</td>
<td>Final Assessment and Further Studies 2</td>
<td>In Seoul</td>
<td>2020 1/2</td>
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</table>

*1/2 means the first half of the year and 2/2 means the last half.
**Event in shadow means “completed.”

### Acknowledgements

Miyuki TANIGUCHI, Keio University.
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